

October 11, 2020

## **Integrating Music and Genetics through Sonification and Data-Driven Music Composition**

Reginald Bain, Professor  
Composition and Theory  
University of South Carolina  
School of Music  
813 Assembly St.  
Columbia, SC 29208 USA  
rbain@mozart.sc.edu

### **Abstract**

This paper presentation will describe a semester-long interdisciplinary research experience for university-level student composers and biologists that is co-taught by a music professor and a biology professor. A part of the Mutational Music Project, this unique beyond-the-classroom experience integrates scientific research in genetics with creative activity in music technology. Composers use techniques from the fields of sonification, algorithmic composition, and data-driven music to assist the biologists in the sonic realization of their projects. Working in groups that pair composers with biologists, the students are asked to create a project that addresses the following question: In what way(s) can basic processes of genetics and evolutionary biology (especially mutation) be effectively represented through musical processes? The presentation will provide an overview of the course and discussion of the technological tools and methodologies employed, as well as selected project examples.

A website for this presentation is available at:

<https://in.music.sc.edu/fs/bain/atmi20/>

### **University of South Carolina Courses**

DUDYCHA BIOL 599  
*Topics in Biology: Chords and Codons*, MW 2:20-3:35 pm  
Coker Life Science Building, R202  
Syllabus: Available on the presentation website

BAIN MUSC 540/(737)  
*(Advanced) Projects in Computer Music*, TBA  
Music Building, Computer Music Studio B, R011  
Syllabus: Available on the presentation website

### **Instructors**

Jeff Dudycha, Professor  
Department of Biological Sciences  
College of Arts and Sciences  
University of South Carolina  
dudycha@biol.sc.edu  
Website: [www.tangledbank.org](http://www.tangledbank.org)

Reginald Bain, Professor  
Composition & Theory  
School of Music  
University of South Carolina  
rbain@mozart.sc.edu  
Website: [reginaldbain.com](http://reginaldbain.com)

## Interdisciplinary Research Experience Overview

The schedule below lists the combined activities from BIOL 599 & MUSC 540/(737). For a complete listing of activities see the Spring 2020 BIOL 599 and MUSC 540 syllabi, respectively.

### SPRING 2020

<b><i>Introductory Lectures/Activities</i></b>	
Mon., Jan. 13	Bio 1: Course Introduction
Wed., Jan. 15	Music 1: Music as Organized Sound
Wed., Jan. 22	Bio 2: Genetics Review
Mon., Jan. 27	Music 2: Sonification and Data Driven Music
Wed., Jan. 29	Bio 3: Mutation
Mon., Feb. 3	Music 3: Mutational Music Project Ideas
<b><i>Meet the Composers</i></b>	
Wed., Feb. 5	<i>Meet the Composers</i>
<b><i>Project Brainstorming</i></b>	
Mon., Feb. 17	Project Brainstorming
Wed., Feb. 19	Bio Group 1-5 Consultations
Feb. 20 - March 3	Bio-Music Group 1-5 Meetings

*The biologists and composers meet in their assigned groups from this point forward.*

<b><i>Project Work, Progress Reports, and Consultations</i></b>	
Wed., March 4	Bio Group 1-5 Status Reports
Wed., March 18	Written Progress Reports/Consultations
Wed., March 25	Written Progress Reports/Consultations
Mon., April 6	Written Progress Reports/Consultations
Mon., April 13	Written Progress Reports/Consultations
<b><i>Presentation</i></b>	
Mon., May 4	Bio Group 1-5 Project Presentations

***Final Report*** – Due: Wed., May 6, at noon

## Music Lectures

The three music lectures covered:

### Lecture 1: Music as Organized Sound

- Music as "organized sound" (Varese and Wen-Chung 1966)
- Music as: perceived, encoded script, number, and data (LaRue 1970; Hofstadter 1979)
  - Musical Instrument Digital Interface – <https://www.midi.org>
- Algorithmic composition (Nierhaus 2009; McLean and Dean 2018)
  - Mozart's musical dice game (Gardner 1974)
  - Computational thinking in music (Wing 2006; Edwards 2011)

### Lecture 2: Sonification and Data-Driven Music

- The harmony of the spheres (Goodstein 2003)
- Sonification (Kramer 1994, Kramer et al. 1997; Hermann et al. 2011; Worrall 2009 & 2019)
- Data-driven music (Scaletti 2016; Vickers 2016)
- Gene music (Hayashi and Munakata 1984; Munakata and Hayashi 1995)
  - Also: Takahashi and Miller 2007; McCormack et al. 2009; Taylor 2017; Temple 2017

### Lecture 3: Mutational Music Project Ideas

- "Music as a gradual process" (Reich 1968)
- Visualizing data (Koblin 2009; Kuchera-Morin 2009)
- Survey of previous research in music and genetics (Bain)
- Parameter-based sonification using Cycling '74's Max (Bain)
  - Cycling 74's Max – <https://cycling74.com/products/max>

## Student Projects

### SPRING 2020

Group	Biologists	Composers	Title/Description
1	Libby Davenport Patrick Lawson	Ian Jones Jacob Wylie	<i>The Harmonic Balance of Eat or Be Eaten</i>
2	Kate Bothe Michelle St. John	Bryce Owens Graeme Rosner	Algorithmically-derived jazz from amino acid data
3	Jacob Brock Dexter Reasons	Elizabeth Greener Hunter Vowell	<i>Mutations Sonified in a Fugue</i>
4	Rishi Suresh Frank Webb	Andrew Gretzinger Peter Underhill	<i>Cytochrome B Sonification using BLOSUM</i>
5	Abby Askins Jack Gabel	Te-Wei Huang Jesse Kaiser	<i>What Does Parkinson's Sound Like?</i>

### SPRING 2018

Group	Biologists	Composers	Title/Description
1	Lauren Huffmire Kathryn Metts	Thomas Palmer Morgan Soard	A genetic sequence is directly mapped to a chord progression while implementing the properties of various mutations
2	Zach Spicer Matthew Waller	Ryan Williams	<i>Waltz Toward Disaster: A Representation of the Accumulation of Mutations Over Time</i>
3	Rachel May Joel Strom	Michael VanBuhler Robert Wilkenson	A familiar melody is altered according to the rules of genetic mutation
4	Lexi Dickson Olivia Harris	Jacob Wylie	<i>Hearing the Silent: Musically Expressing Intronic Mutations</i>

## Tools

Software tools used in the student projects include:

- Notation Programs**  
 Avid's Sibelius <<https://www.avid.com/music-writing-software>>  
 MakeMusic's Finale <<https://www.finalemusic.com>>  
 MuseScore <<https://musescore.org/en>>  
 Steinberg's Dorico <<https://new.steinberg.net/dorico/>>
- DAWs**  
 Ableton Live <<https://www.ableton.com/en/live/>>  
 Apple's Logic Pro X <<https://www.apple.com/logic-pro/>>  
 Reason Studios' Reason <<https://www.reasonstudios.com/en/reason>>
- Programming**  
 Cycling '74's Max <<https://cycling74.com/products/max>>  
 IRCAM's OpenMusic <<http://repmus.ircam.fr/openmusic/home>>
- Audio Editing/Recording**  
 Avid's ProTools <<https://www.avid.com/pro-tools>>

## References

- Ben-Tal, Oded and Jonathan Berger. 2004. "Creative Aspects of Sonification." *Leonardo* 37/3 (June 2004): 229–233.
- Brooker, Robert J. 2009. *Genetics: Analysis & Principles*, 3rd ed. New York: McGraw Hill.
- Burk, Phil, Larry Polansky, Douglas Repetto, Mary Roberts and Dan Rockmore. 2011. *Music and Computers: A Theoretical and Historical Approach*, Archival Version. Available online at: <http://musicandcomputersbook.com>.
- Clark, Mary Ann, Matthew Douglas, and Jung Choi. *Biology*, 2/e. Houston, TX: OpenStax (Rice University). Available online at: <https://openstax.org/details/books/biology-2e>.
- Edwards, Michael. 2011. "Algorithmic Composition: Computational Thinking in Music." *Communications of the ACM* 54/7: 58–67.
- Gardner, Martin. 1974. "Mathematical Games: The arts as combinatorial mathematics, or how to compose like Mozart with dice." *Scientific American* 231/6 (December 1974): 132–137.
- Goodstein, David L. and California Institute of Technology. 2003. Video. Episode 26 "The Harmony of the Spheres," from *The Mechanical Universe...and Beyond*. DVD. South Burlington, VT: Annenberg/CPB Project. Available online at: <https://www.youtube.com/watch?v=f3lwtHRLK6w>.
- Hayashi, Kenshi and Nobuo Munakata. 1984. "Basically musical." *Nature* 310 (July 12, 1984): 96.
- Hermann, Thomas, Andy Hunt and John G. Neuhoff, eds. 2011. *The Sonification Handbook*. Berlin: Logos Publishing House. Available online at: <https://sonification.de/handbook/>.
- Hofstadter, Douglas. 1979. *Gödel, Escher, Bach: An Eternal Golden Braid*. New York: Basic Books.
- Koblin, Aaron. 2011. *Flight Patterns* (2009). In "Visualizing ourselves...with crowd-sourced data." *TED 2011*. Available online at: [https://www.ted.com/talks/aaron\\_koblin\\_visualizing\\_ourselves\\_with\\_crowd\\_sourced\\_data/up-next?language=en](https://www.ted.com/talks/aaron_koblin_visualizing_ourselves_with_crowd_sourced_data/up-next?language=en).
- Kramer, Gregory, ed. 1994. *Auditory Display: Sonification, Audification, and Auditory Interfaces*. Proceedings Volume XVIII in the Sante Fe Institute Studies in the Sciences of Complexity. Reading, MA: Addison-Wesley.
- Kramer, G., B. Walker, T. Bonebright, P. Cook, J. Flowers, N. Miner, and J. Neuhoff. 1997. "Sonification Report: Status of the field and research agenda," Technical Report. *International Community for Auditory Display*. Available online at: <http://www.icad.org/websiteV2.0/References/nsf.html>.
- Kuchera-Morin, JoAnn. 2009. "Stunning data visualization in the AlloSphere." *TED 2009*. Available online at: [https://www.ted.com/talks/joann\\_kuchera\\_morin\\_stunning\\_data\\_visualization\\_in\\_the\\_allosphere?c=322345](https://www.ted.com/talks/joann_kuchera_morin_stunning_data_visualization_in_the_allosphere?c=322345).
- LaRue, Jan. 1970/2011. *Guidelines for Style Analysis*, Expanded 2nd ed. Warren, MI: Harmonie Park Press.
- McCormack, Jon, Alice Eldridge, Alan Dorin, and Peter McIlwain. 2009. "Generative Algorithms for Making Music: Emergence, Evolution, and EcoSystems." In *The Oxford Handbook of Computer Music*, edited by Roger T. Dean, pp. 354-379. New York: Oxford University Press.
- McLean, Alex and Roger T. Dean. 2018. *The Oxford Handbook of Algorithmic Music*. New York: Oxford University Press.
- Lodish, Harvey, et al. 2008. *Molecular Cell Biology*, 6th ed. New York: W. H. Freeman.

- Munakata, Nobuo and Kenshi Hayashi. 1995. "Gene Music; Tonal assignments of Bases and Amino Acids." In *Visualizing Biological Information*, edited by Clifford A. Pickover, pp. 72–83. New York: World Scientific.
- Nierhaus, Gerhard. 2009. *Algorithmic Composition: Paradigms of Automated Music Generation*. New York: Springer.
- Reich, Steve and Paul Hillier, ed. 2004. "Music as a Gradual Process." In *Writings on Music, 1965-2000*, pp. 34-36. New York: Oxford University Press.
- Scaletti, Carla. 2018. "Sonification ≠ Music." In *The Oxford Handbook of Algorithmic Music*, edited by Roger T. Dean and Alex McLean, pp. 363–385. New York: Oxford.
- Takahashi Rie and Jeffrey H. Miller. 2007. "Conversion of amino-acid sequence in proteins to classical music: search for auditory patterns." *Genome Biology* 8/5, Article 405 (2007).
- Taylor, Stephen Andrew. 2017. "From Program Music to Sonification: Representation and the Evolution of Music and Language." *The 23rd International Conference on Auditory Display*. Pennsylvania State University.
- Temple, Mark D. 2017. "An auditory display tool for DNA sequence analysis." *BMC Bioinformatics* 18/221 (2017). Available online at: <<https://bmcbioinformatics.biomedcentral.com/articles/10.1186/s12859-017-1632-x>>.
- Varèse, Edgard and Chou Wen-Chung. 1966. "The Liberation of Sound." *Perspectives of New Music* 5/1 (Autumn - Winter, 1966): 11–19.
- Vickers, Paul. 2016. "Sonification and Music, Music and Sonification." *The Routledge Companion to Sounding Art*, edited by Marcel Cobussen, Vincent Meelberg, and Barry Truax, pp. 135-144. New York: Routledge,
- Wing, Jeannette M. 2006. "Computational Thinking." *Communications of the ACM* 49/3 (March 2006): 33–35.
- Worrall, David. 2019. *Sonification Design: From Data to Intelligible Soundfields*. New York: Springer.