## BAIN MUSC 336 Introduction to Computer Music

## **Listening Activities**

1. What is Computer Music? {Fri., Sept. 1}

Music by Wang

- 2. *Musique Concrète* vs. *Elektronische Musik* {Fri., Sept. 8} Music by Schaeffer and Stockhausen
- 3. Early Tape Music {Fri., Sept. 15}
  Music by Ussachevsky, Cage, Stockhausen, Ligeti, Tenney, and Berio
- 4. **Spatial Music** {Fri., Sept. 22} Music by Varèse and Xenakis
- 5. **Analog & Digital Synthesizers** { Fri., Sept. 29} Electronic instruments and music from the 1960s-80s
- 6. **Algorithmic Music** { Fri., Oct. 6} Music by Hiller & Issacson, Xenakis, Eno, and recent algorithmic remixes
- 7. **Process Music** {Fri., Oct. 27} Music by Reich
- 8. **Sonification** {Fri., Nov. 3} Music by Dodge and misc. sonification researchers
- 9. **Synthesis** {Fri., Nov. 10} Music by Risset, Chowning, Pousseur, Dodge, Roads, and Lansky
- 10. **Real-time Interactive Performance** {Fri., Nov. 17} Music by Spiegel, Anderson, Boulez, Saariaho, Machover, Sonami, and Collier
- 11. Laptop Music, Mobile Phone Music, Live Coding & Site-Specific Music {Fri., Dec. 1} Music by Essl, Trueman, Halladay, Vogelsinger, et al.